# Eclipse Memory Analyzer Tool (MAT)

Sang Shin JPassion.com "Learn with Passion!"



# Topics

- Basic concepts
  - > Heap dump
  - > Shallow vs. Retained heap
  - > Dominator tree
  - > GC (Garbage Collection) Roots
  - > Incoming & outgoing references
  - > Accumulation point
- How to detect memory leak
- Class loader memory leak example

# Heapdump

# What is a Heap Dump?

- A heap dump is a snapshot of the memory of a Java process at a certain moment of time
- Heap dump format
  - > HPROF binary format (most common)
  - > IBM system dumps (after pre-processing them)
  - > IBM portable heap dumps (PHD)
- Usually a full GC is triggered before the heap dump is written so it contains information about the remaining objects

# What Does a HeapDump Contain?

- All Objects
  - > Class, field, primitive values and references
- All Classes
  - > Classloader, name, super class, static fields
- Thread stacks and local variables
  - The call-stacks of threads at the moment of the snapshot, and perframe information about local objects
- Garbage Collection(GC) roots

# A Heap Dump Does NOT Tell You..

- Where an object was allocated
- When an object was created
- How many objects were garbage collected
- It is indeed just a snapshot

# A Heap Dump Can Help You

- Analyze the reason for an OutOfMemoryError
- Analyze the memory footprint of an application
- Debug non-memory related problems too
  - > Why an application is non-responsive? (Through threads analysis)

## How to Get a Heap Dump

- You can trigger a heap dump (on-demand heap dumping)
  - Within a tool (jconsole, Eclipse Memory Analyzer, NetBeans, Eclipse, JMC, etc)
  - > jmap -dump:format=b,file=<filename.hprof> <pid>
- Application started with following JVM option creates a Heap dump when OutOfMemoryError occurs
  - > -XX:+HeapDumpOnOutOfMemoryError
  - > There is no negative performance impact on the VM
- Application started with following JVM option creates a Heap dump when CTRL+BREAK is pressed
  - > -XX:+HeapDumpOnCtrlBreak

# How to Get a "Good" Heap Dump

- When memory is exhausted, the leak will occupy the most of the heap space
- Ensure big enough heap space, this will make the leak easier to find
  - > The memory leak pattern looks move obvious

# Exercise 1: Acquiring a Heapdump 5117\_memory\_mat.zip

Lab:



# Shallow Heap VS. Retained Heap

# **Shallow Heap vs. Retained Heap**

- Shallow heap is the memory consumed by one object
  - > Its size in the heap
  - > An object needs 32 or 64 bits (depending on the OS architecture) per reference, 4 bytes per Integer, 8 bytes per Long, etc.
  - Depending on the heap dump format, the size may be adjusted (e.g. aligned to 8, etc...) to model better the real consumption of the VM
- Retained set of X is the set of objects which would be removed by GC when X is GC'ed
  - Retained heap of X is the sum of shallow sizes of all objects in the retained set of X, i.e. memory kept alive by X
  - > Amount of heap memory that will be freed when X is garbage collected

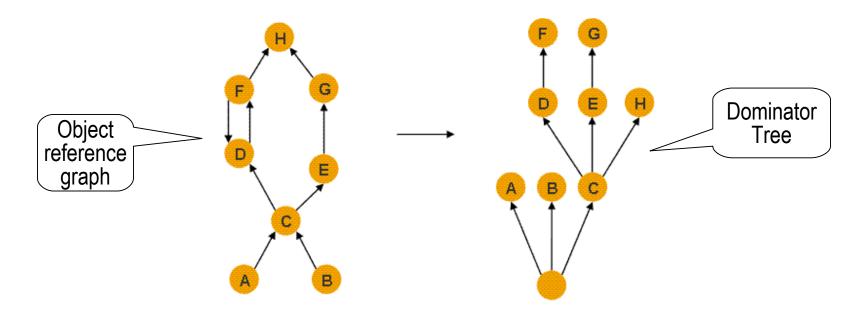
# **Shallow Heap vs. Retained Heap**

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# **Dominator Tree**

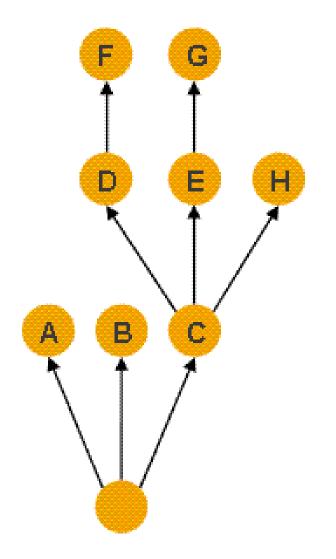
# What is and Why Dominator Tree?

- A dominator tree is built out of the object graph.
- The transformation of the "Object reference graph" into a "Dominator tree" allows you to easily identify the biggest chunks of "retained memory" and the keep-alive dependencies among objects.



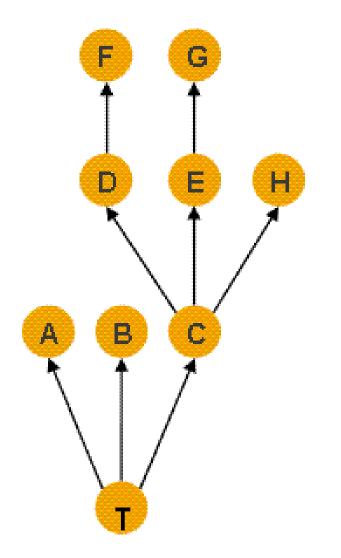
## **Objects in Dominator Tree**

- Each object is the immediate dominator of its children, so dependencies between the objects are easily identified.
- An object x dominates an object y if every path in the object graph from the start (or the root) node to y must go through x
- "C" is immediate dominator of "D", "E", and "H"
- "C" is dominator of "D", "E", "H", "F", "G"



#### **Dominator Tree & Retained Set & Heap**

- The objects belonging to the sub-tree of x (i.e. the objects dominated by x) represent the retained set of x
- If "C" is GC'ed, the all the retained heap space of it will be also GC'ed
- The retained heap space of "C" equals the collection of all shallow heap spaces of its chidren - "D", "E", "H", "F", "G"



# GC (Garbage Collection) Roots

#### What is & Why Garbage Collection Roots?

 A Garbage Collection root (GC root) is an object that is accessible from outside the heap

> They are root owner (root dominator) of other objects in the heap

- The *Find Nearest GC Root* feature can help you track down memory leaks by showing the owner chain of the references that prevents an object from being garbage collected.
- Example scenarios where an object is a GC root:
  - > Thread A started, but not stopped, thread

>

System class - Class loaded by bootstrap/system class loader. For example, everything from the rt.jar like java.util.\*

#### Path to GC Root

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# **Other Misc. Concepts**

# **Incoming & Outgoing References**

- Outgoing references
  - > Show what objects the current object is making references to
- Incoming references
  - > Shows what objects are making references to the current object
  - > Starts from GC Root

## **Incoming References**

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### **Accumulation Point**

 Shows significant drop in the retained size – good candidate where memory leak starts to occur

#### **Report Details**



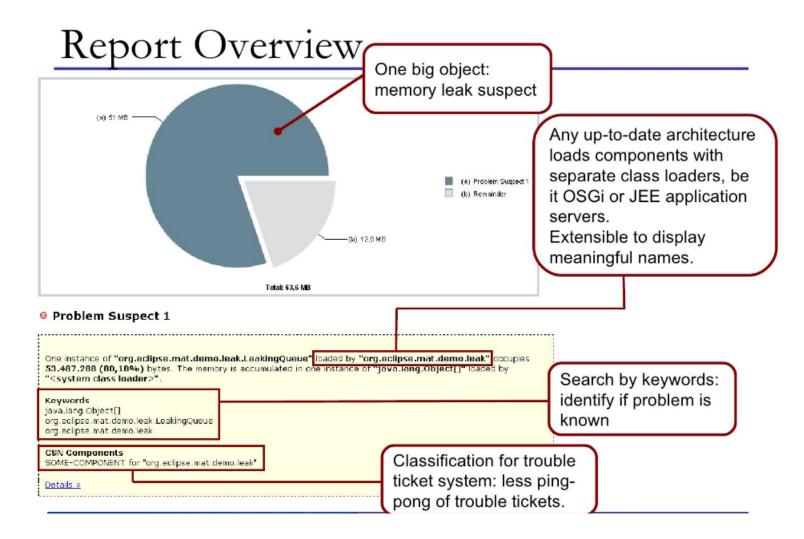
How to Analyze a Heapdump? (How to find Memory Leak?)

# **Schemes of Analyzing Heap Dump**

- Find the biggest objects
  - > Good starting point
- Analyze why they are kept in memory
  - Someone has a reference to the objects
  - Incoming references, GC Root
- Analyze what makes them big
  - > Check retained heap
  - > Accumulation point

Memory Analyzer performs the above and suggests "Problem Suspect"

# **One Big Object, Problem Suspect**



#### Chain of Incoming References, Accumulation Point

#### Report Details

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# Exercise 2,3: Find Memory Leaks 5117\_memory\_mat.zip

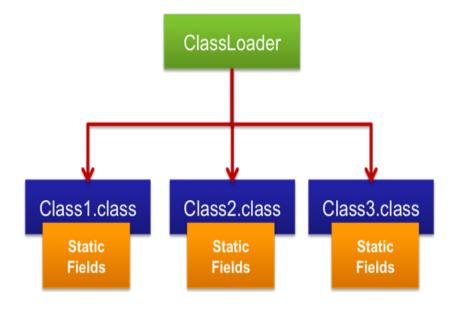
Lab:



# ClassLoader Memory Leak

### **ClassLoader and Classes it Loaded**

- Every object has a reference to its class object
- Every class object has a reference to its classloader
- Every classloader in turn has a reference to each of the classes it has loaded, each of which might hold some static fields defined in the class: (This is the killer!!)



## Why ClassLoader Leak is so Common?

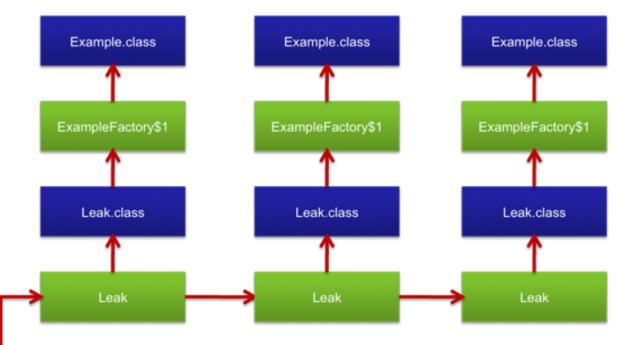
- To leak a classloader, it's enough to leave a reference to any object, created from a class, loaded by that classloader
  - Even if that object seems completely harmless (e.g. doesn't have a single field), it will still hold on to its classloader

# Why ClassLoader Leak is so Bad?

- If a classloader is leaked, then it will hold on to all its classes and all their static fields
  - Even if your application doesn't have any large static caches, it doesn't mean that the framework you use doesn't hold them for you (e.g. Log4J is a common culprit)
- Major cause of OutOfMemoryException

# **ClassLoader Leak Example**

- Each Leak object and it class object are leaking. They are holding on to their classloaders
- The classloaders are holding onto the *Example* class object (including the static fields) they have loaded



# Exercise 4: Classloader Memory leak 5117\_memory\_mat.zip

Lab:



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